Robot Armor

Armors listed are broken down by type; a robot can only wear one set of armor at a time. If the table shows a Strength requirement in the Strength column for an armor set, the armor reduces the wearer's speed by 10 feet if they have a Strength score less than the listed score.

Next to an armor’s name, in parentheses, is the rank of Armorer necessary to craft it.

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| **Light Armor** | | | | | |
| Name | Effect | Strength | Weight | Cost | Components |
| Standard (0) |  | - | 0 | N/A | N/A |
| Junk Plate (0) | +1 AC | - | +20 | 69 | 3 adhesive  2 copper  2 screw  4 steel |
| Improved Plate (0) | +2 AC | - | +25 | 92 | 4 adhesive  5 aluminum  2 screw  3 steel |
| Stealth Plate (3) | +2 AC  Moving stealthily grants the wearer invisibility (consumes 1 MF cell per use). | - | +25 | 1125 | 4 adhesive  4 circuitry  3 copper  4 crystal  6 fiber optics  4 steel |
| Custom Chassis (1) | +3 AC | - | +30 | 150 | 5 adhesive  5 aluminum  4 screw  6 steel |
| Actuated Chassis (1) | +4 AC | - | +35 | 198 | 6 adhesive  8 ceramic  8 rubber  8 steel |
| Hydraulic Chassis (2) | +5 AC | - | -20 | 255 | 6 adhesive  8 ceramic  2 nuclear material  8 rubber  8 steel |
| CONTINUED ON NEXT PAGE | | | | | |
| Voltaic Chassis (2) | +5 AC  Remove lightning vulnerability | 5 | +40 | 300 | 6 adhesive  6 copper  4 circuitry  8 ceramic  2 nuclear material  8 rubber  8 steel |

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| **Medium Armor** | | | | | |
| Name | Effect | Strength | Weight | Cost | Components |
| Standard (0) |  | 5 | 0 | N/A | N/A |
| Junk Plate (2) | +2 AC | 5 | +40 | 113 | 4 adhesive  4 copper  4 screw  6 steel |
| Improved Plate(2) | +3 AC | 5 | +45 | 189 | 5 adhesive  7 aluminum  4 screw  5 steel |
| Custom Chassis (2) | +4 AC | 5 | +50 | 210 | 6 adhesive  7 aluminum  6 screw  8 steel |
| Actuated Chassis (2) | +5 AC | 5 | +55 | 267 | 7 adhesive  10 ceramic  10 rubber  10 steel |
| Hydraulic Chassis (3) | +6 AC | 5 | 0 | 360 | 7 adhesive  10 ceramic  3 nuclear material  10 rubber  10 steel |
| Voltaic Chassis (3) | +6 AC  Remove lightning vulnerability | 6 | +60 | 400 | 7 adhesive  8 copper  6 circuitry  10 ceramic  3 nuclear material  10 rubber  10 steel |

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| **Heavy Armor** | | | | | |
| Name | Effect | Strength | Weight | Cost | Components |
| Standard (0) |  | 8 | 0 | N/A | N/A |
| Junk Plate (3) | +3 AC | 8 | +70 | 171 | 5 adhesive  6 copper  6 screw  8 steel |
| Improved Plate (3) | +4 AC | 8 | +75 | 257 | 6 adhesive  9 aluminum  6 screw  7 steel |
| Custom Chassis (3) | +5 AC | 8 | +80 | 330 | 7 adhesive  9 aluminum  8 screw  10 steel |
| Actuated Chassis (3) | +6 AC | 8 | +85 | 401 | 8 adhesive  12 ceramic  12 rubber  12 steel |
| Hydraulic Chassis (4) | +7 AC | 8 | +30 | 465 | 8 adhesive  12 ceramic  4 nuclear material  12 rubber  12 steel |
| Voltaic Chassis (4) | +7 AC  Remove lightning vulnerability | 9 | +90 | 500 | 8 adhesive  10 copper  8 circuitry  12 ceramic  4 nuclear material  12 rubber  12 steel |